

**Mean field control problem for mathematical model of
information diffusion in online social networks**

T.A. Zvonareva (Novosibirsk), O.I. Krivorotko (Novosibirsk)

The process of information diffusion in online social networks can be described in terms of mean-field games. We consider a large number of users who can take states $x \in [0, 1]$, where 0 means that the user is involved in the process of information dissemination, and 1 means the opposite. Then the density of users $u(x, t) : [0, 1] \times [1, T] \rightarrow \mathbb{R}$ obeys the Kolmogorov (Fokker–Plank) equation

$$(1) \quad u_t + \nabla(u\alpha) + \left(\frac{u}{K_{cap}} - 1 \right) r(t)u - Du_{xx} = 0, \quad x \in [0, 1], \quad t \in [1, T],$$

with initial condition and boundary conditions of Robin type

$$(2) \quad u(x, 1) = \varphi(x), \quad x \in [0, 1]$$

$$(3) \quad \beta_1 u_x(0, t) - \beta_2 u(0, t) = 0, \quad u_x(1, t) = 0, \quad t \in [1, T].$$

For $\alpha = 0$ equation (1) is investigated in [1].

Here $\alpha(x, t) : [0, 1] \times [1, T] \rightarrow \mathbb{R}$ is the control parameter (or, in other words, user’s strategy) to ensure the Nash equilibrium of a system of interacting agents and minimize the value functional in respect to (u, α)

$$J(u, \alpha) = \int_1^T \int_0^1 \left(d_1 e^{-t} \frac{u\alpha^2}{2} + d_2 (x-1)^2 u \right) dx dt.$$

Here d_1 and d_2 are weight coefficients.

Using the Lagrange multiplier method [2] a system similar to the Hamilton–Jacobi–Bellman equation is constructed

$$(4) \quad \begin{cases} v_t + \alpha v_x + \left(1 - \frac{2u}{K_{cap}} \right) r(t)v + Dv_{xx} = -d_1 e^{-t} \frac{\alpha^2}{2} - d_2 (x-1)^2, \\ v(x, T) = 0, \quad x \in [0, 1], \\ v_x(0, t) = v_x(1, t) = 0, \quad t \in [1, T]. \end{cases}$$

And the optimality conditions are determined from the equalities

$$(5) \quad d_1 e^{-t} \alpha + v_x = 0, \quad \alpha(0, t) = \alpha(1, t) = 0.$$

The problem (1)–(3), (5), (6) was solved by the finite-difference scheme proposed in [3]. The numerical calculations were analysed and discussed.

To solve the inverse problem, we need to determine the functions (φ, α) from the additional measurements of $u(x, t)$ in computational domain. The sensitivity-based identifiability analysis was conducted.

Thanks. This work is supported by the Russian Science Foundation (project No. 23-71-10068).

References

- [1] T.A. Zvonareva, O.I. Krivorot’ko, *Comparative analysis of gradient methods for source identification in a diffusion-logistic model*, *Comput. Math. Math. Phys.*, **62**:4 (2022), 674–684.
- [2] A. Bensoussan, J. Frehse, P. Yam, *Mean Field Games and Mean Field Type Control Theory*, Springer, 2013.
- [3] V. Shaydurov, V. Kornienko, *A finite-difference solution of mean field problem with a predefined control resource*, *AIP Conf. Proc.*, **2302** (2020), 110004.